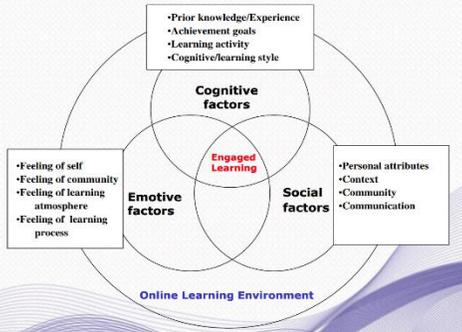


Evidence for KPI 1b: Future Ready Curriculum (FRC)

Element 2 Transformative delivery/21st Century

No	Element	Remarks/Evidence
1.	<p>Paragogy (or also known as peeragogy) (refer to the slides attached for description)</p>	<ol style="list-style-type: none"> 1) Instruction of in-class discussion or online forum @ discussion, sharing of knowledge between students (at least 30% of the participants) (main evidence) OR 2) Example of students' work on group assignment @ report/ List of groups (Supplementary evidence) AND 3) Requirement: the use of online tool to facilitate peer to peer learning (e.g. online forum discussion, snapshot of Whatsapp, padlet, online meeting recording among peer etc)
2.	<p>Heutagogy (refer to the slides attached for description) Student directed learning or self-determined learning</p>	<ol style="list-style-type: none"> 1) Instructional material/manual/guideline – student directed learning AND 2) Example of students' work/project (FYP, reflective practice)
3.	<p>Cybergogy (refer to the slides attached for description) (Note: Quiz on Eleap – NOT cybergogy)</p> 	<ol style="list-style-type: none"> 1) Online learning activity in Eleap or any online platform must involve social+emotion+cognitive elements 2) Evidence: snapshot of discussion from online platform used (Examples: eportfolio)
4.	<p>Futuristic Learning Spaces</p>	<ol style="list-style-type: none"> 1) Gamification Lab (photos of students' discussion in the learning spaces) OR 2) Any futuristic learning spaces that puts learners at the centre of learning, but, at the same time, conceives learning as a social process

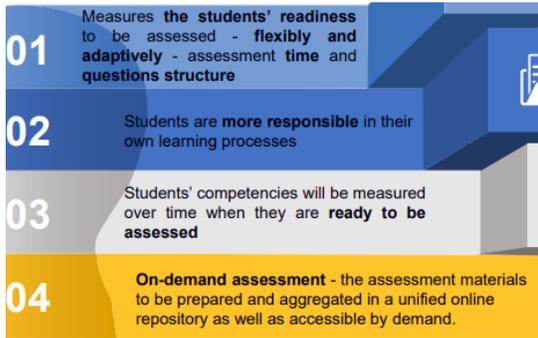
5	<p>Immersive experiential learning</p> <p>Process of learning with the usage of a simulated or artificial environment.</p> <p>The environment enables the learners to completely get immersed in the learning and in a way that feels like experiencing an actual learning environment.</p> <p>Role-play, simulated learning environment, virtual reality learning environment</p>	<ol style="list-style-type: none">1) Lab/practical courses/ fieldwork/ SULAM/ LI OR2) Virtual learning/AR OR3) Role play OR4) 2u2i/AI/IOT AND5) Evidence required such as course plan/ lab manuals/ lab reports/ photo/ instructional materials
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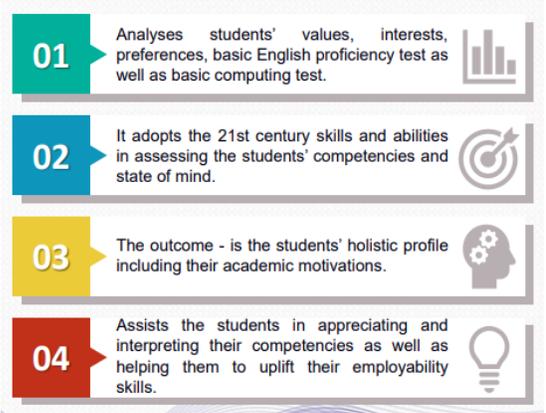
References

- <https://unimas.sharepoint.com/:b:/s/pppa/ETIMluBh8TBPqRIFNk4BKhgBPYebcCVk2t5PF5DX0Eu9AQ?e=MsxeQs>

Element 3 Alternative assessment

Note: For Element 3, RUBRIC is MANDATORY (can be with marks or without marks); One sample student MUST be MARKED

No	Assessment	Remarks/Evidence
1.	<p>Authentic</p> <ul style="list-style-type: none"> ❖ portfolio, anecdotal notes, blog, PBL, FYP (need Turnitin report) Video, art work, report etc 	<ol style="list-style-type: none"> 1) Portfolio – compilation/exhibition of work OR 2) Produce novel work or work that solves real world problem (based on the field) AND 3) Assessment Rubric
2.	<p>Performance</p> <ul style="list-style-type: none"> ❖ debate, performance, fishbowl, portfolio, running record, blog, practical (experiment), presentation 	<ol style="list-style-type: none"> 1) Evidence in the form of Instructional materials AND 2) Sample of students' work AND 3) Assessment Rubric
3.	<p>Integrated</p> <ul style="list-style-type: none"> ❖ Capstone projects, portfolio, checklist, rating scale, case study. 	<ol style="list-style-type: none"> 1) Interdiscipline = ID dalam HIEPS AND 2) Real problem or involve industry AND 3) Assessment Rubric
4.	<p>Challenge-based</p> <ul style="list-style-type: none"> ❖ Hackathon, role play, fishbowl, escape room 	<ol style="list-style-type: none"> 1) Competition-based AND 2) Evidence required: Instructional materials, Project presentation @ showcase, Schedule of the competition, Rubric
5.	<p>Personalized</p> 	<ol style="list-style-type: none"> 1) Students' competencies will be measured overtime when they are ready to be assessed AND 2) Evidence: <ul style="list-style-type: none"> • Instructional materials (refer to the example below) • Assessment Rubric

	<ul style="list-style-type: none"> ❖ checklist, rating scale, running record, anecdotal notes, rubric 	<p>Example</p> <ul style="list-style-type: none"> • Please state the list of concepts/topics in Authoring Language that you're ready to be examined in this "Self-Determined Assessment": • What are the types of questions that you're preferred? Problem-based questions vs Project-based questions? • How many questions that you would like to solve for 10% mark of quiz 1? 2 or 3 questions? 																				
<p>6.</p>	<p>Profiling</p> <ul style="list-style-type: none"> ❖ portfolio, blog, running record. 	<ul style="list-style-type: none"> • Involves proficiency test AND • Skillset/knowledge AND • Evidence: <ul style="list-style-type: none"> • Rubric (refer to the example below) • Prepare a profile of the level of understanding on the following skills and knowledge in Adobe Dreamweaver <table border="1" data-bbox="841 869 1435 1062"> <thead> <tr> <th>Skills/Knowledge</th> <th>Low (1-2)</th> <th>Moderate (3)</th> <th>High (4-5)</th> </tr> </thead> <tbody> <tr> <td>1. Creating Form</td> <td></td> <td></td> <td></td> </tr> <tr> <td>2. Working with Radio Group Button</td> <td></td> <td></td> <td></td> </tr> <tr> <td>3. Working with RecordSet</td> <td></td> <td></td> <td></td> </tr> <tr> <td>4. Creating MySQL connection</td> <td></td> <td></td> <td></td> </tr> </tbody> </table>	Skills/Knowledge	Low (1-2)	Moderate (3)	High (4-5)	1. Creating Form				2. Working with Radio Group Button				3. Working with RecordSet				4. Creating MySQL connection			
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- https://unimas.sharepoint.com/:b:/s/pppa/EajeZEsiJKBFt2ZvyfwE_oQBGrCf2cPkcirjyNmOEPk35g?e=TRnWTs
- **Further ref: [Ebook AA in HE 2022](#)**